

HEAVY METAL™



Modern Land Combat

COMMODORE
C64/128



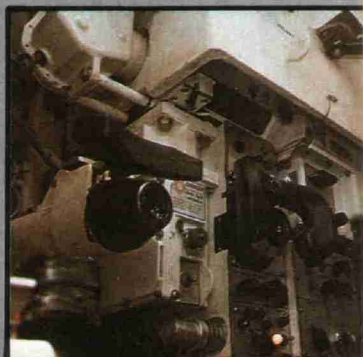
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TECHNOLOGY IN LAND WARFARE

Compared with Naval and Air Forces, technological improvements in land warfare developed rather slowly until 1942. Starting in the middle of World War II, the technological revolution gradually gathered pace and modern armies of today are every bit as technologically oriented as their counter parts in the naval and air environments.

This revolution has effected every aspect of the conduct of land warfare, from weapons systems capability through command, control and communications systems to the infantryman's rifle and his movement on the battlefield.

The consequence of all this is that the land battle is becoming a complicated environment in which equipment in almost every area is operating at the limits of technology, and while low-intensity warfare using old technology equipment in the traditional way is well understood, high technology armies of the kind that would be involved in a NATO/Warsaw Pact confrontation have never been tested. Of course, there are exercises and simulations, but there is a world of difference between simulations and the kind of confusion that a real war might engender. Considering the awesome destructive weapons that are possessed today by both sides, this "real war" must never be allowed to happen.



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| (1) Interior view of the M1A1 Abrams tank | (9) M1A1 in the Field |
| (2) M1A1 on maneuvers | (10) Control Center information display |
| (3) Battlefield Support Missile | (11) Demonstration of effective Anti Tank Weaponry |
| (4) Ballistic Testing of an M1A1 | (12) ADATS (Air Defense Anti Tank System) |
| (5) Shorts Javelin Weaponry Demonstration | |
| (6) Helicopter being targeted by Air Defense Weaponry | |
| (7) Fast Attack Vehicle (FAV) | |
| (8) Multiple Launch Rocket System (MLRS) | |



Von Brent Erickson – Roger Carver – Bruce Carver

Messen Sie sich mit dem Feind in drei der stärksten Kampffahrzeuge der Welt. Ihre Mission – eine Strategie zu entwerfen, mit der Sie die feindlichen Kräfte besiegen und verhindern, daß sie Ihre Stellungen überrennen. Kämpfen Sie Seite an Seite mit Ihren Männern mit Ihrem ADAT-System (Luft- und Panzerabwehrsystem), Ihrem FAV (Schnellangriffsfahrzeug) und Ihrem M1A1 Abrams MBT (Hauptkampfpanser), während Sie sich zum Fünf-Sterne-General hocharbeiten – falls Sie das Zeug dazu haben!

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COMMODORE 64/128 SCREENS



IBM SCREENS



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